# Application of TRIZ tools in "Creative Problem solving and Engineering Design" Curriculum

Park Sung Gyun 2011. 3

# Structure of "Engineering Design" Curriculum

Part 1 : Team building

Part 2 : Problem solving Process

♦ Members role

 $\Diamond$  Team rule

**♦ Identification of Problem** 

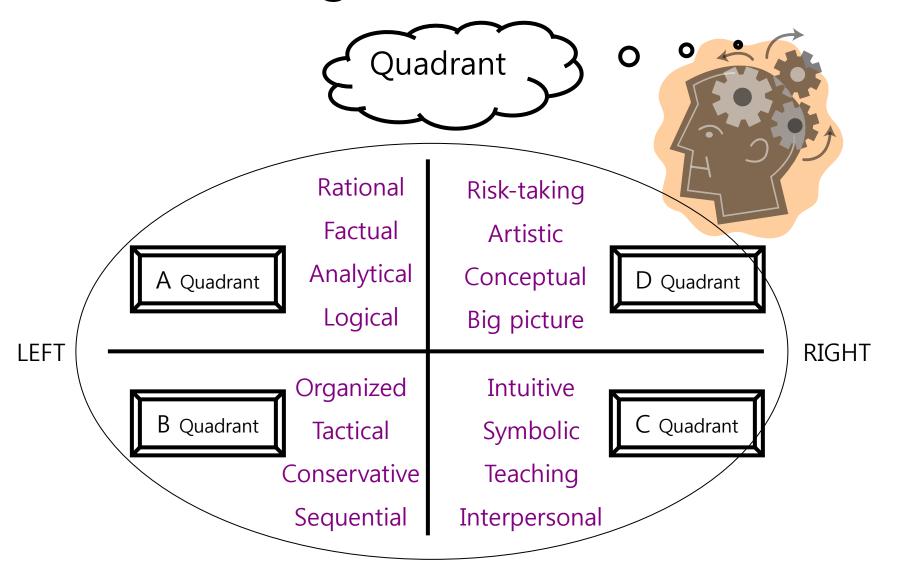
**♦** Solution searching

Engineering Design

Prototype making

♦ Presentation

# Team Building\_ By HBDI Propensity investigation



# Team development\_ Roles of team members



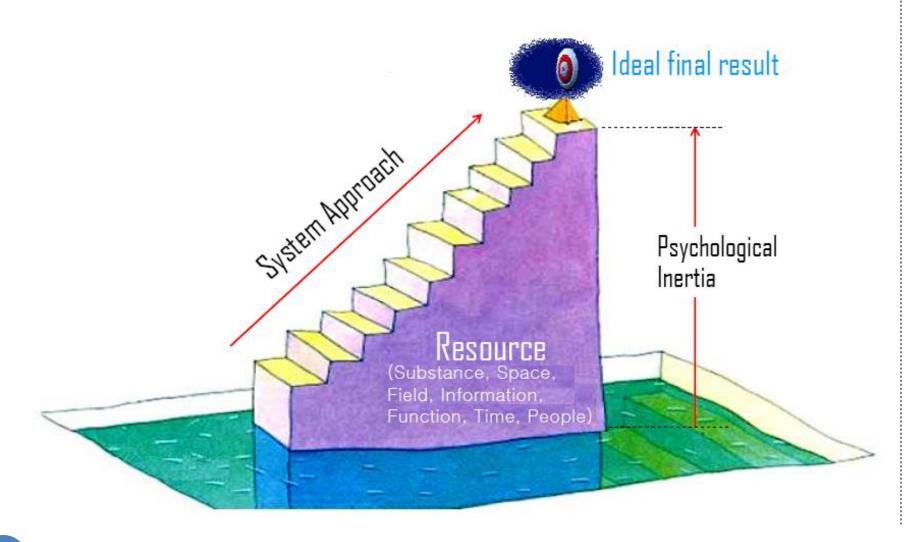
| Team Members     |                    |  |
|------------------|--------------------|--|
| Recorder         | Information seeker |  |
| Process observer | Information giver  |  |
| Opinion seeker   | Elaborator         |  |
| Encourager       | Orienter           |  |
| Opinion giver    | Evaluator          |  |
| Coordinator      | Energizer          |  |
|                  | Procedural         |  |
| Harmonizer       | Technician         |  |
| Gatekeeper       | Process observer   |  |
| Initiator        |                    |  |

Whether we like it or not, we are all in this together

# TRIZ' Problem solving process

| No | Step                              | TRIZ tools   |  |
|----|-----------------------------------|--|--|
| 1  | Problem Description               | Problematic situation expression by picture IFR Description  |  |
| 2  | Problem Analysis                  | Function analysis, Main tool, object selection, Substance-field modeling, Resource analysis, 9 windows, STC operator, Small little people modeling, contradiction analysis |  |
| 3  | Idea generation                   | MATChEMIB, separation principle, Contradiction matrix, <b>Substance-field</b> , <b>9 windows</b> , Scientific Effect   |  |
| 4  | Creative evaluation/idea judgment | Evaluation Criteria(ideality, Contradiction' solving, Idle resource), Technical evolution law  |  |
| 5  | Implementation                    | Engineering design start   |  |

# Problem Solving Framework



# Resource Analysis

| Resource          | Description   |
|-------------------|---|
| Substance         | System and materials which composes an environment (circumference which relates with invention), the product, the additive, the waste and integral part, the price which is cheap, the material flowing, quality etc. of the material |
| Energy<br>(Field) | Mechanical field (gravity inclusion), heat field, the chemical field, the electronic field, the acoustic field, the energy which to throw away from inside system, the energy which comes from an environment                         |
| Time              | Operational order, operational time interval, arranging in a row control, advance control, partial preliminary operational etc.   |
| Space             | Empty space, different dimension, piles up, inserting, vertical arrangement   |
| Function          | All acts the system will be able to accomplish the function which is useful, use of adverse effect  |
| Information       | The material expelling, information which moves, change of condition and condition of the resources which is temporary  |

## Criteria for Resource Analysis

| Dividing the resources | Content  |  |
|------------------------|--|--|
| Resource               | Tangible : Material and information, person                    |  |
| type                   | Intangible: field, time, space, function,                      |  |
|                        | System inside (tool and object): Sub system                    |  |
| Resource location      | System   |  |
|                        | system outside (circumferential environment) :<br>Super system |  |
|                        | Readily available resources                                    |  |
| Available Resource     | Derivative resources   |  |
|                        | Differential resources   |  |

#### Understanding of System for Resource Analysis

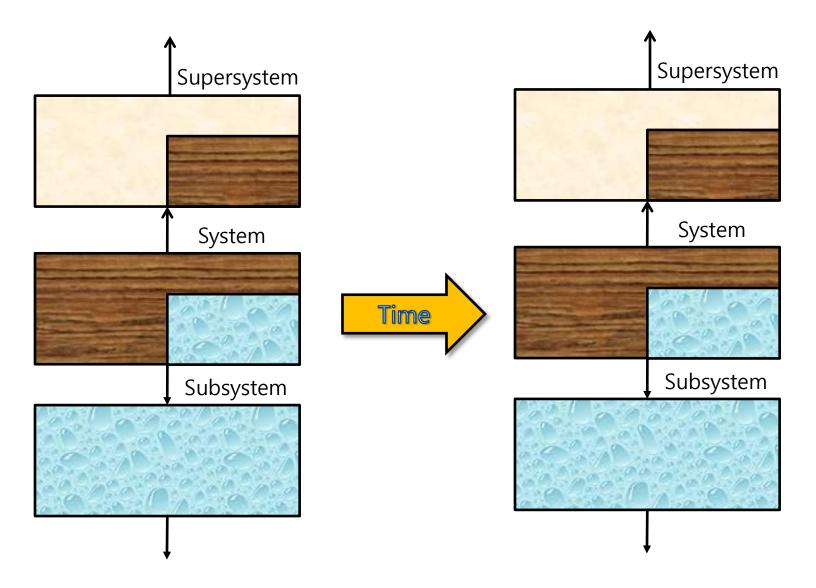
System

Technical system exist not in isolation. Each one is part of a super system of which it forms a part reacting with other parts. But the systems themselves also consist of interacting parts and subsystems. The first indicator of talented thinking is the ability to shift from the system to the sub- and supersystem and for this three mental screen have to be at work.

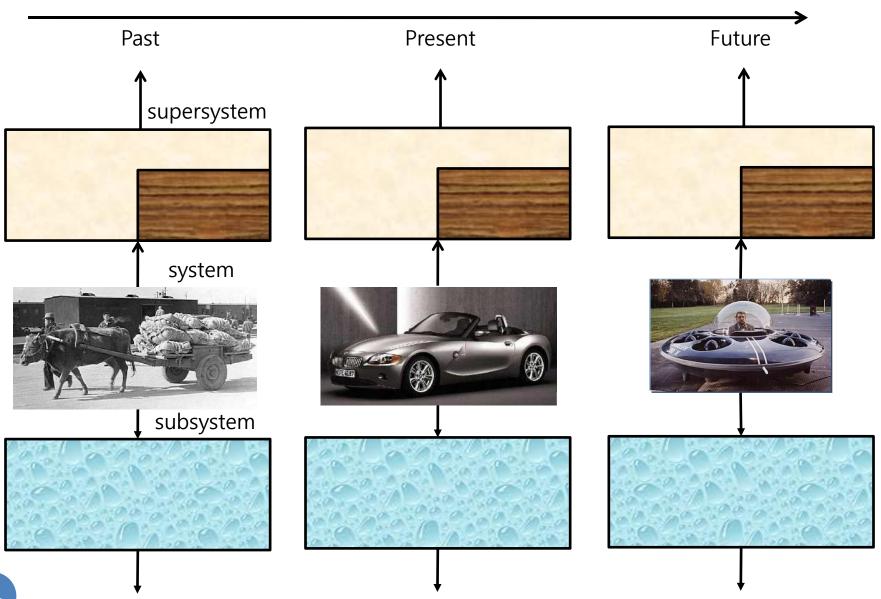
From "Creativity as an Exact Science" (G. S. Altshuller)

Supersystem System Subsystem

#### The technical system changes according to time.



#### Time Scale



Is the reason that engineer often not able to solve a problem ?

Restricted condition of the inside and the outside, and psychological inertial is caused by it

Talent thinking becomes the help which removes psychological inertia.

|             | past | present                                    | future |
|-------------|------|--|--------|
| supersystem |      |  |        |
| system      |      | Ours<br>brain<br>stays in<br>usual<br>here |        |
| subsystem   |      |  |        |

|             | past   | present  | future   |
|-------------|--|--|--|
| supersystem | Actual problem and the solution can be to here | Actual problem and the solution can be to here | Actual problem and the solution can be to here |
| system      | Actual problem and the solution can be to here |  | Actual problem and the solution can be to here |
| subsystem   | Actual problem and the solution can be to here | Actual problem and the solution can be to here | Actual problem and the solution can be to here |

#### Problem Analysis

1 Function Modeling

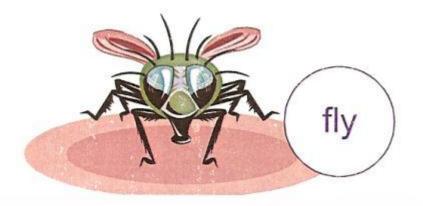
Substance-Field Modeling

3 Small Little People

# Modeling the situation : Fly

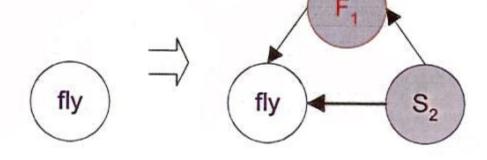
Step 1:

Step 2:



Step 3:





Ref: Improve your Thinking: Substance-Field Analysis by Iouri Belski

## **Understanding of Field**

# C E

| Fields   | Interactions Including                                   |  |
|--|--|--|
|  | Gravitation, collisions, friction, direct contact        |  |
| Mechanical   | Vibration, resonance, shocks, waves                      |  |
|  | Gas/Fluid dynamics, wind, compression, vacuum            |  |
|  | Mechanical treatment and processing                      |  |
|  | Deformation, mixing, additives, explosion                |  |
| Acoustic   | Sound, ultrasound, infrasound, cavitation                |  |
|  | Heating, cooling, insulation, thermal expansion          |  |
| <b>Thermal</b>   | Phase/state change, endo- exo-thermic reactions          |  |
| SHAPE A CURT OF HARD HUMBOURS  | Fire, burning, heat radiation, convection                |  |
|  | Reactions, reactants, elements, compounds                |  |
| Chemical   | Catalysts, inhibitors, indicators (pH)                   |  |
| Chemical   | Dissolving, crystallisation, polymerisation              |  |
|  | Odour, taste, change in colour, pH, etc.                 |  |
|  | Electrostatic charges, conductors, insulators            |  |
| Electric   | Electric field, electric current                         |  |
| Electric   | Superconductivity, electrolysis, piezo-electrics         |  |
|  | lonisation, electrical discharge, sparks                 |  |
| The same of the sa | Magnetic field, forces and particles, induction          |  |
| Magnetic   | Electromagnetic waves (X-ray, Microwaves, etc.)          |  |
|  | Optics, vision, colour/translucence change, image        |  |
|  | Subatomic (nano) particles, capillary, pores             |  |
| Intermolecular   | Nuclear reactions, radiation, fusion, emission, laser    |  |
|  | Intermolecular interaction, surface effects, evaporation |  |
| Piological   | Microbes, bacteria, living organisms                     |  |
| Biological   | Plants, fungi, cells, enzymes                            |  |

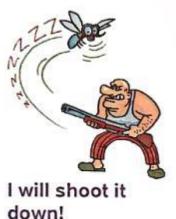
#### 1.Mechanical field

- Gravitational force field
- Interaction or phenomenon by direct contact like shock
- vibration, resonance, shock and wave motion (the acoustic vibration exclusion)
- Gas and fluidal dynamics, winds, the phenomenon which relates with a pressure,
   a compression and a vacuum
- Mechanical control and process
- Variation, mixture and the additive (there is not reaction which is chemical), the interaction which is connected with insertion, extraction, removal and addition etc.
- Explosion (that changes the material with explosive means)

# Idea Generation using substance-field

#### Step 4:











Let us blow the fly away!

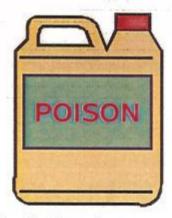




Heating or freezing insects to death is possible



I will get rid of you pests!



And what about this?



Cover the insect with a liquid able to crystallise!



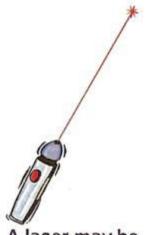
We may fry a fly in a microwave!



Flies hate darkness and try to escape it



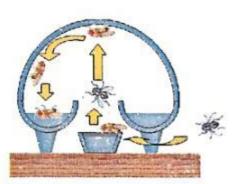
It's lunchtime!



A laser may be used too!



A genetically modified fly may not disturb humans...



We can successfully use fly behaviour!

# Thinking outside the square



Good solution ideas often hide beyond the field of our expertise

#### Evaluation criteria by IFR

| Evaluation criteria   | Comparison with known solution |
|---|--------------------------------|
| 1. Do the harmful features disappear?                         |                                |
| 2. Are the useful feature retained? Will new benefits appear? |                                |
| 3. Will new harmful features appear?                          |                                |
| 4. Does the system becomes more complex?                      |                                |
| 5. Is contradiction resolved?                                 |                                |
| 6. Are idle, easily available, earlier ignored resource used? |                                |
| 7. Other criteria : Easy to train firefight to use?           |                                |

Ref : Simplified TRIZ(Ellen Domb)

#### conclusion

◆ "In engineering design curriculum" the application of TRIZ tools is very effective in student project progress.

- ◆ 9 Windows deployment which connects in resources analysis are the tool which is useful from problem analysis step.
- ◆ Functional analysis and substance-field analysis are usefulness in idea generation, but understanding of field must precede.